



Presents: Feather Bowling!

When?

Friday, March 16
Play: 5:00 - 7:00 pm
2 rounds of 4 teams

Where?

Cadieux Cafe
4300 Cadieux,
Detroit, MI 48224

What?

A night of fun, feather bowling with friends! Restaurant opens at 4pm for an early dinner or appetizer before play. Relaxing Dinner and drinks follows play at 7 pm. Bar is open during play for those interested in a 'Shot' of encouragement!

Details?

Map: <https://goo.gl/maps/5axDhyuaNyE2>

Cost: Members \$12 ~ Guests \$14

Contact Event Leader: Joe Gormley
with any questions and to sign up – Phone: 734-464-1621

Send checks [written to "Thunderbird Ski Club"] to:

Joe Gormley
16839 Golfview St.
Livonia MI 48154



Feather Bowling - The Game **by Joe Gormley**

On March 16th, a group of T'Birds will return to the historic Cadieux Cafe for a feather bowling contest. Feather bowling is a Belgian game and the Cadieux Cafe is one of the only places in North America where this game can be played.

You don't have to be an athlete. You don't have to be in great shape. You don't have to have a team ... We will make up the teams.

If you just want to have a few good laughs and an enjoyable evening, then be sure to sign up for this event!

Feather Bowling Guidelines

The game can be played by any number of participants. You divide the players into teams. If there are more than three people on a team, the teammates may have to stay at opposite ends of the lane. Teams may be given names such as red and green or Birds and Tees.

When the teams are set, a coin flip will determine which team starts. This team then rolls all six of its balls, attempting to place them as close as possible to the feather protruding from the lane approximately sixty feet away.

A common strategy is to place three balls close to the feather and then lay blockers with the remaining balls, attempting to prevent the opponent from having an easy path to the feather.

After the first team rolls all its balls, the second team chooses to skillfully roll their balls closer to the feather, or to carom the other team's balls away from the feather.

Scoring is recorded after all twelve balls are rolled and is determined by which team is closest to the feather. Points are tallied by the number of balls that the scoring team has closer to the feather than the opposing team's closest ball. There is a one-point minimum and a six-point maximum per end.

Balls that touched the backdrop behind each lane are disqualified and are removed before rolling the next ball.

The game is over when one of the teams reaches ten points or more (winning by two points is not required). An average game takes about forty-five minutes.